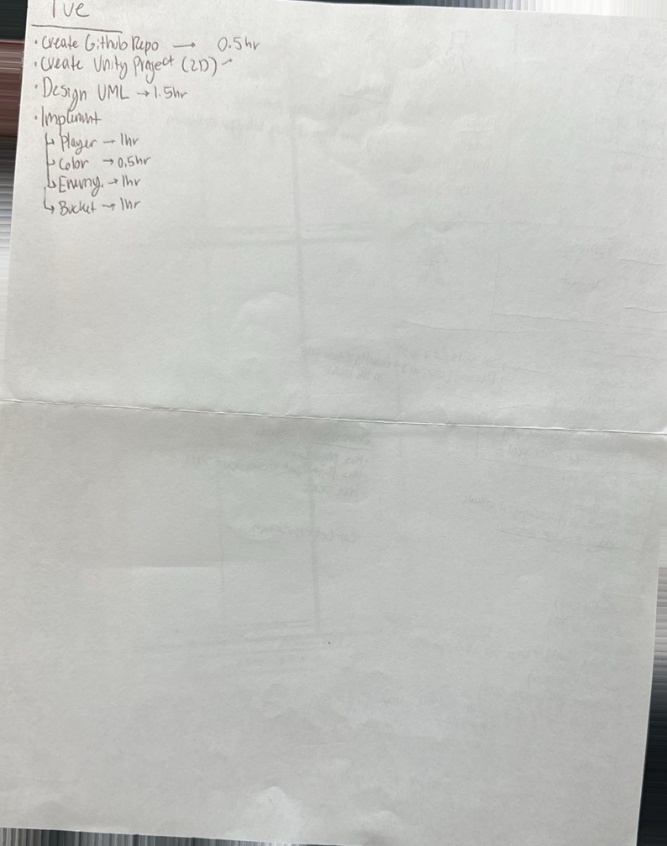
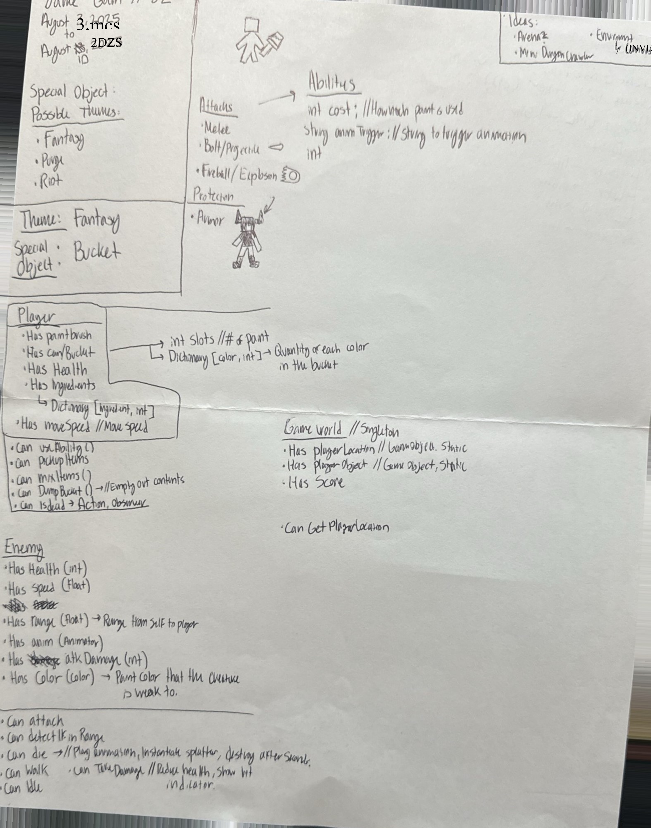
Aug 3:

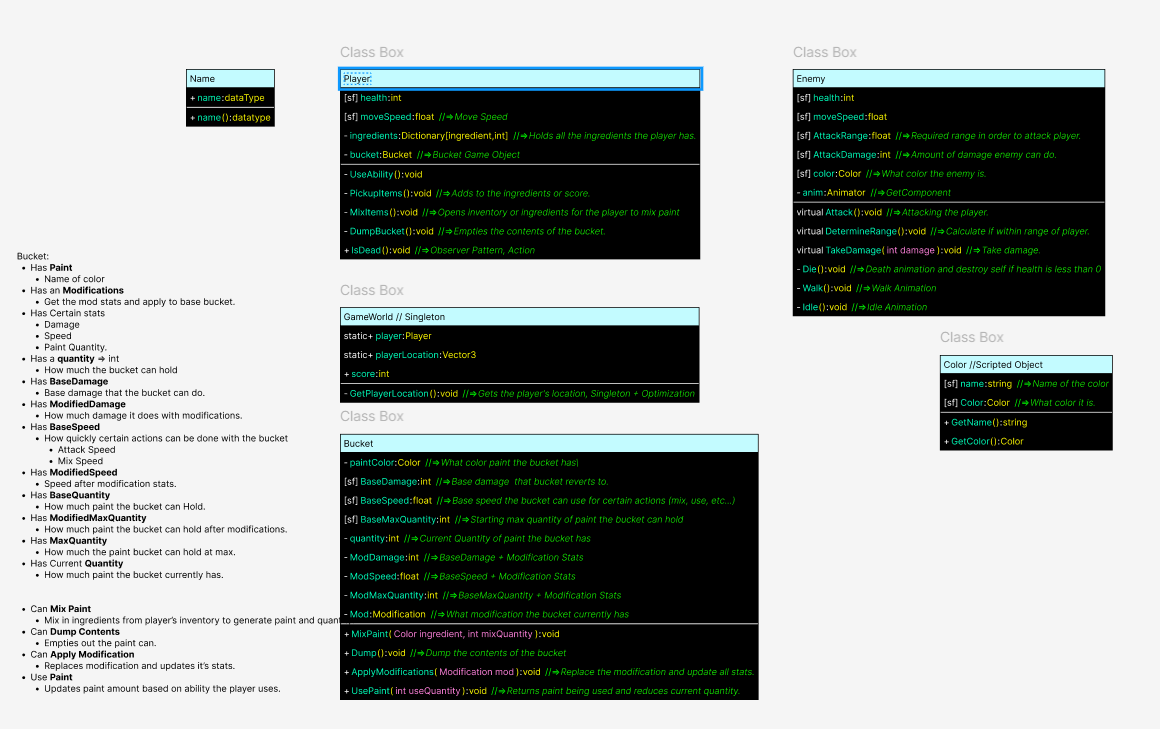
Drafting some concepts for classes and designs for the character

Drafting some abilities that the player may have.



August 5, 14:07

Designed a few class UMLs for starters.

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